MINORS DIVISION (9/10U)

Revised March 3rd, 2024

USSSA

The Union Baseball Association uses the USSSA ruleset. A copy of these rules are available online at https://usssa-prod.dotcms.cloud/static/pages/baseball/assets/baseball-rules.pdf

When rules between this document and the USSSA rules conflict the rules found within this document take precedence.

GAME LENGTH

Time Limit: 1hr 45min or 6 innings, whichever comes first

Inning Length: 3 outs or 5 run limit

Mercy Rule: 15 run differential after 3 innings, 10 run differential after 4 innings

FIELD OF PLAY

Base Distance: 65' **Pitching Machine**:

- Machine to be set at 46' from back of home plate to front legs of machine
- Machine speed to be set at 43mph
- Umpire responsible for monitoring and adjusting machine speed
- Changes to machine need to be before start of top of inning

FIELDING

Up to 9 defensive players are allowed in the field at a time.

No defensive coaches are allowed in the field.

One offensive coach is allowed to operate the machine.

Pitcher needs to be positioned on either side of the pitching machine, behind the coach operating it Catcher must wear a protective cup.

All players must play 6 defensive outs during a game. If they are unable to, they must play 6 defensive outs in the following game.

BATTING

All present, rostered players will be included in the batting lineup.

Batter will be granted 6 pitches resulting in one of three outcomes:

- Batted ball put into play
- 3 swinging strikes resulting in an out, unless 3rd or subsequent pitches are fouled off
- 6 pitch limit reached resulting in an out
- The batter will be granted an additional pitch on the 6th and any subsequent pitch as long as they continue to foul the ball off. If they fail to make contact or put the ball in play on the 6th or subsequent pitch then the batter will be called out

A batted ball which hits any part of the pitching machine will be ruled a dead ball. The batter and any baserunners will be awarded one base.

BASERUNNING

Time will be called when the ball is controlled by the pitcher within the vicinity of the pitching machine (approximately 10' of the machine and is up to the discretion of the umpire).

No leading off.

Stealing of bases is allowed once the "thump" of the machine pitching the ball can be heard. Stealing of home is not allowed.

Any ball thrown from a player to another position player other than the pitcher will be considered an attempt to get a runner out and therefore a live ball. Any overthrows or fielding errors on such a throw will allow runners to advance at their own risk one additional base including home.